# Methods for Optimizing Interplanetary Trajectories

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# Motivation (1)

- There are several different methods already proposed for NEA mitigation including: (sudden) deflection by collision (sudden) deflection by nuclear explosion (slow) deflection using gravity tractor (slow) deflection using Yarkovsky effect (slow) deflection using surface mass driver
- These different methods can require different types of spacecraft trajectories, e.g. the first requires interception while the others need rendezvous.
- The trajectories in either case may use impulsive (chemical) thrust, or low (electric) thrust, or a combination of the two.
- The trajectories may make use of planetary flybys (gravity assist maneuvers)





•These trajectories are all too challenging to solve analytically – need a numerical solution.

•Unfortunately each combination of possible trajectory elements:

interception/rendezvous impulsive thrust/ low-thrust/ combination planetary flybys/ no planetary flybys may require a different numerical solution approach.

•However one thing that nearly all such solutions will have in common, based on our experience, is that accurate solutions require a two-step process:

Find approximate solution (guess)  $\triangleright$  Refine guess with accurate solver





- So this series of three lectures is intended to (only):
  - Show how to formulate the trajectory optimization problem for some of the mitigation strategies
  - Describe the numerical solution methods available
  - Show what numerical solution approaches have been successful with a number of these possible missions (via examples)

(Note that the first two items alone could easily constitute a year-long graduate-level class.)





Lecture 1: Methods for Optimizing Interplanetary Trajectories I

The problem: objectives, equations of motion, typical boundary conditions

Methods of solution, indirect vs. direct

Brief Summary of Extant Methods for Trajectory Optimization 1960's - Hamiltonian methods, primer vector theory 1980's - Direct transcription (DT), collocation with NLP 2000's - Evolutionary algorithms (EA) and metaheuristics

Most important distinction: impulsive or low-thrust propulsion – impulsive case is a parameter optimization problem/ L-T case is a continuous optimization problem

Low-thrust case much more challenging. Possible solution strategies: Hamiltonian (COV) methods direct transcription (DT) "shape-based" methods Sims-Flanagan transcription

The need for an initial guess of the solution and how to obtain one





# Lecture 2: Methods for Optimizing Interplanetary Trajectories II / Application to the Problem of NEA Deflection

Metaheuristic methods for solution of optimal spacecraft trajectory problems: as initial guess for a more precise method *or* as solution in own right

Need different approaches for "naturally discrete" problems/ continuous-thrust problems

Examples

Proposed methods of asteroid deflection: collision, nuclear explosion, mass drivers, gravity tractor. Advantages and disadvantages.

The objective: maximizing deflection (easy) vs. maximizing displacement from Earth surface (complicated)

Using the state transition matrix to optimize deflection via collision





Optimizing asteroid deflection via collision using a low-thrust spacecraft

Setting up the problem for solution by a numerical optimization method

Example trajectories and resulting deflections

A related problem: reconnaissance of a potentially dangerous asteroid

Optimizing a reconnaissance/sample return mission to an asteroid using particle swarm optimization

Examples and results





Objective: minimize propellant mass required, minimize flight time, maximize miss distance of NEA at time of closest approach

Equations of Motion: Can be directly based on Newton's 2<sup>nd</sup> law, e.g.

$$\dot{\overline{x}} = \overline{f} = \begin{bmatrix} \dot{\overline{r}} \\ \dot{\overline{v}} \end{bmatrix} = \begin{bmatrix} \overline{v} \\ \overline{g}(\overline{r}) + G\hat{u} \end{bmatrix}$$

or, may be Gauss or Lagrange form of variational eqns. in terms of orbital elements, i.e.

$$\dot{\overline{x}} = \begin{bmatrix} \dot{a} \\ \dot{e} \\ i \\ \dot{W} \\ \dot{W} \\ \dot{W} \\ \dot{M} \\ \dot{M} \\ \dot{m} \end{bmatrix} = \overline{f}$$





Typical boundary conditions: arrive into specified orbit at destination planet (Galileo) perform flyby of destination planet (Voyager) arrive into halo orbit (ISEE-3) land on planetary surface orbit transfer (e.g. LEO to GEO)





Solutions can be categorized into two basic types: Indirect and Direct

#### Indirect

Uses the analytical necessary conditions (NC) of the calculus of variations (COV)

These are sometimes also referred to as *Hamiltonian* methods

A particular application of the COV to space trajectory optimization yields "primer vector" theory

Few analytical solutions possible; must solve the NC using a numerical method

Characterized by having few, 10's to 100's, of free parameters (usually initial multipliers)

#### Direct

Transforms the continuous optimization problem into a discrete parameter optimization (NLP) problem

Many transcription methods extant: direct collocation, Gauss pseudospectral methods, R-K parallel shooting

Very simply incorporates control bounds and boundary conditions (terminal and path constraints)

Typically yields 100's to 1000's of free parameters (usually states and controls)





System:  $\dot{x} = f(x, u, t), x(0)$  given  $\mathcal{Y}[x(T), T] = 0, q$  constraint eqns.

Problem: Find control u(t) to minimize  $J = \mathcal{F}[x(T), T] + \int_0^T L[x, u, t] dt$ 

Calculus of Variations necessary conditions: (Euler-Lagrange equations)

Define Hamiltonian 
$$H = L + / {}^{T} f$$
, then  
 $\dot{I} = -\left(\frac{\P H}{\P x}\right)^{T}$ ,  $/ (T) = \left[\left(\frac{\P f}{\P x}\right) + n^{T} \frac{\P y}{\P x}\right]_{t=T}^{T}$   
 $\frac{\P H}{\P u} = 0$ ,

either T given, or

$$\left[\frac{\P f}{\P t} + n^T \frac{\P y}{\P t} + \left(\frac{\P f}{\P x} + n^T \frac{\P y}{\P x}\right) f + L\right]_{t=T} = 0$$







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When there are constraints on the magnitude of the control u the control is determined according to:

 $\frac{\P H}{\P u} = 0 \quad if \text{ the resulting } u \text{ satisfies the constraints,}$ 

*or*, *u* is chosen to minimize the instantaneous value of the Hamiltonian H (Pontryagin minimum principle).

In both cases, the optimality condition is a function of the instantaneous states, the instantaneous values of the Lagrange multipliers (costates), or both.





# Lagrange and Me







## Generic Spacecraft in Inverse-Square Gravitational Field



• The system differential equations become

where: s is the throttling parameter, 0 £ s £ 1 gravitational force function  $g(r) = -1/r^2$ 





In this coordinate system the multiplier (costate) differential equations become:

$$\frac{dI}{dt} = -F(x,u)^T /, \text{ with } F(x,u) = \frac{\P}{dx}$$

where  $/ = [/_r, /_q, /_{vr}, /_{vq}, /_a]^T$ ,  $x = [r, q, v_r, v_q, a]^T$ , u = b, and the F matrix is:

$$F = \begin{bmatrix} 0 & 0 & 1 & 0 & 0 \\ -v_q/r^2 & 0 & 0 & 1/r & 0 \\ -v_q^2/r^2 + 2/r^3 & 0 & 0 & 2v_q/r & s\sin b \\ v_r v_q/r^2 & 0 & -v_q/r & -v_r/r & s\cos b \\ 0 & 0 & 0 & 0 & 2sa/c \end{bmatrix}$$

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## Possible Objectives

For the <u>impulsive case</u> the fuel-minimizing trajectory minimizes the sum of the impulses, i.e.

$$J = \sum_{i=1}^{N} \left| \mathsf{D} \overline{V}_{i} \right|$$

For the <u>continuous thrust</u> case the fuel-minimizing trajectory minimizes:

$$J = \bigotimes_{0}^{t_f} sa \ dt = \bigotimes_{0}^{t_f} s\frac{T}{m} \ dt$$

where T is the thrust provided by the engine and *s* is the throttling parameter ( $0 \le s \le 1$ )

For the <u>minimum-time</u> case the objective becomes

$$\mathbf{J} = f[x(t_f), t_f] = t_f \text{ or } J = \int_{t_0}^{t_f} L \, dt = \int_{t_0}^{t_f} 1 \, dt$$





The Hamiltonian can be written in a more compact form by

defining: 
$$\overline{\mathbf{r}} = \begin{bmatrix} \mathbf{r} \\ q \end{bmatrix}, \ \overline{\mathbf{v}} = \begin{bmatrix} \mathbf{v}_{\mathbf{r}} \\ \mathbf{v}_{q} \end{bmatrix}, \ \overline{l}_{r} = \begin{bmatrix} l_{r} \\ l_{q} \end{bmatrix}, \ \overline{l}_{v} = \begin{bmatrix} l_{vr} \\ l_{vq} \end{bmatrix}, \ \overline{u} = \begin{bmatrix} \cos b \\ \sin b \end{bmatrix}$$

Consider the minimum-fuel case with L = s, then

$$H = s + \overline{I}_r^T \overline{v} + \overline{I}_v^T \left[ \overline{g}(\overline{r}) + sa\overline{u} \right] + I_a sa^2 / c$$

$$or, \quad H = s \left( 1 + a \overline{I}_v^T \overline{u} + I_a a^2 / c \right) + \overline{I}_r^T \overline{v} + \overline{I}_v^T \overline{g}(\overline{r})$$

to minimize H over all possible  $\overline{u}$ , one chooses

 $\overline{u} = -\overline{I}_v$  "primer vector theory" (1960's) (which is equivalent to  $\tan b = \frac{I_{vr}}{I_{vq}}$ )





With  $\overline{u} = -\overline{l}_v$ , the Hamiltonian becomes:  $H = s \left( 1 - a l_v + l_a a^2 / c \right) + \overline{l}_r^T \overline{v} + \overline{l}_v^T \overline{g}(\overline{r})$ 

Let S = 
$$(1 - a/_v + /_a a^2 / c)$$

To minimize H over the throttling parameter *s* one chooses:

$$s = 1$$
 if S > 0  
 $s = 0$  if S < 0  
i.e. S =  $(1 - a/_v + /_a a^2 / c)$  is the "switching function" for the control.  
The optimal control may consist of a sequence of alternating max.  
thrust arcs and coast arcs.

The problem is solved if the initial values of the Lagrange multipliers can be determined!





# Example: Optimal (minimum-fuel) Low-Thrust Rendezvous, Solved Using the Analytical Necessary Conditions

- $r_{init} = 1$ ,  $r_{final} = 3$ , target lead angle 4.5 rad,  $a_0 = 0.1$ , c = 1.5
- Initial and final orbits are circular
- A TPBVP solver is used to find the required initial values of  $I_r, I_q, I_{v_r}, I_{v_q}, I_a$







• Advantages

Familiar

A solution provides information, via the *primer vector*, about how it may be improved, e.g. with a midcourse impulse or coast arc.No question about optimality (local minimum)

Optimal control determined analytically

Costates represent sensitivity of cost to changes in the states

• Disadvantages

Immediately increases the dimension of the system by 2x
Can't cope with tabular data, e.g. thrust vs. altitude and temperature
Yields a TPBVP; difficult to solve without good initial states/costates
Changes in terminal conditions or constraints require changes in the system equations
Including path constraints (a.g. dynamic prossure constraints) is problematic

Including path constraints (e.g. dynamic pressure constraints) is problematic





*Collocation* or *Pseudospectral* methods divide continuous history into segments. States and controls are known only at discrete points.

Implicit integration rules, written as nonlinear constraints, enforce satisfaction of the equations of motion.

The optimal control problem is converted into a NLP problem.









Forcing  $\dot{x}(t_c)$ , the slope of the polynomial, to equal the function, evaluated at the center point,  $f(t_c, x(t_c))$ , yields  $x_{i+1} - x_i - \frac{Dt_i}{6} [f(t_i) + 4 f(t_c) + f(t_{i+1})] = 0$ 

which is Simpson's rule!





Another DT scheme is *Runge-Kutta parallel-shooting*. R-K parallel shooting uses explicit numerical integration in creating the nonlinear constraints.

$$y_{i1}^{1} = x_{i-1} + \frac{1}{2p} hf(x_{i-1}, u_{i-1})$$

$$y_{i1}^{2} = x_{i-1} + \frac{1}{2p} hf(y_{i1}^{1}, U_{i1})$$
$$y_{i1}^{3} = x_{i-1} + \frac{1}{p} hf(y_{i1}^{2}, U_{i1})$$



$$y_{i1}^{4} = x_{i-1} + \frac{1}{6p} h \Big[ f(x_{i-1}, u_{i-1}) + 2f(y_{i1}^{1}, u_{i1}) + 2f(y_{i1}^{2}, u_{i1}) + f(y_{i1}^{3}, u_{i2}) \Big] \qquad p = 3$$



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Collect all independent variables into a single vector  $\mathbf{P}^{\mathrm{T}} = \begin{bmatrix} \mathbf{Z}^{\mathrm{T}}, \mathbf{E}^{\mathrm{T}} \end{bmatrix}$ where  $\mathbf{Z}^{\mathrm{T}} = (\mathbf{x}_{1}^{\mathrm{T}}, \mathbf{u}_{1}^{\mathrm{T}}, \mathbf{x}_{2}^{\mathrm{T}}, \mathbf{u}_{2}^{\mathrm{T}}, \dots, \mathbf{x}_{N+1}^{\mathrm{T}}, \mathbf{u}_{N+1}^{\mathrm{T}})$ 

$$\mathbf{E}^{\mathbf{T}} = (\mathbf{E}_1, \mathbf{E}_2, ..., \mathbf{E}_L)$$

Problem is then of form: minimize  $f(\mathbf{P})$  subject to constraints

$$\mathbf{b}_{L} \ \mathbf{\hat{E}} \ \begin{pmatrix} \mathbf{P} \\ \mathbf{AP} \\ \mathbf{C}(\mathbf{P}) \end{pmatrix} \ \mathbf{\hat{E}} \ \mathbf{b}_{U}$$

where AP contains all of the linear constraints, C(P) is a vector of all of the nonlinear constraints.

There will be (N + 1)(number of state variables + number of control variables) parameters in the vector **Z**; usually only a small number of parameters, such as switching times for motor operation, in the event vector **E**.





## Direct Transcription (DT) Solutions Advantages and Disadvantages

• Advantages

Straightforward to code
Don' t need to know optimal control theory; don' t need possibly difficult analytical differentiation
Generally robust; tolerant of poor initial guess
Control constraints are included trivially
Constraints such as dynamic pressure constraints, which are problematic for COV methods, are simply included
Changes in terminal conditions or constraints easily made

• Disadvantages

States and controls known only at discrete points

No guarantee of optimality

Need a sufficiently good initial guess - can sometimes use intuition or experience;

for challenging problem probably need approximate numerical solution (or homotopy) Likely to converge to a minimum in the neighborhood of the initial guess The solution provides no information about possible improvement; it is the best solution for the given structure.





### Example: Optimal Low-Thrust Transfer from LEO to Periodic Orbit About L<sub>1</sub>, Solved Using Direct Transcription

The solution uses the collocation method with NLP

Step 1: The system DE's are numerically integrated assuming thrust is always directed along the velocity vector. The integration ends when the S/C is near the periodic orbit. This provides the initial guess.





Step 2: The numerically integrated trajectory is used as an initial guess for the NLP solver. The optimizer is required to reach only a specific point on the periodic orbit, i.e. to minimize  $f = (x_f - x_s)^2 + (y_f - y_s)^2$ 





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Step 3: The previous trajectory is used as an initial guess for the NLP solver. The optimizer is required to achieve a specific velocity on the periodic orbit i.e. by minimizing  $f = (v_{x_f} - v_{x_s})^2 + (v_{y_f} - v_{y_s})^2$  but with final position constrained to the same point  $(x_s, y_s)$ .





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Step 4: The previous solution is used as an initial guess for the NLP solver. The optimizer is now allowed to move the entry point to any position on the periodic orbit in order to minimize the final time,  $t_f$ , (which simultaneously minimizes fuel consumption.)





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"Evolutionary computation has as its objective to mimic processes from natural evolution, where the main concept is survival of the fittest: the weak must die." A. Engelbrecht, *Computational Intelligence* (2007)

Among the best known and most often employed EA's and heuristics are:

Genetic Algorithms (GA) which model genetic evolution

*Differential Evolution Algorithms* (DE) similar to GA but for continuous-valued problems; also the mutation operator is dependent on the current population

Particle Swarm Algorithms (PSO) which model cooperative behavior of a swarm; e.g. a flock of birds

Ant Colony Algorithms (ACO) model the foraging behavior of ants





## Genetic Algorithm

- The genetic algorithm (GA) is a method for solving an optimization problem starting from a set of completely random candidate solutions and searching for a solution using three principles of biological evolution:
  - Tournament selection



- Elitism (retain at least the best *n* unmodified individuals from the previous generation)
- There are both integer and real forms of the GA





The *Particle Swarm Optimization* (PSO) technique mimics the unpredictable motion of bird flocks while searching for food.

The initial population is randomly generated.

At a given iteration each particle is associated with a position vector and a velocity vector.

The formula for velocity update includes three terms with stochastic weights: The *inertial* component is proportional to the particle velocity in the preceding iteration The *cognitive* component is directed toward the best position experienced by the particle The *social* component is directed toward the best position yet located by any particle in the swarm.

At the end of the process the best particle is expected to contain the globally optimal values of the unknown parameters in the search space.





#### At the jth iteration, for particles i = 1, ..., N

- i) For i = 1, ..., N: evaluate the objective function associated with particle i,  $J^{(j)}(i)$
- ii) Determine the best position ever visited (i.e. at any generation) by particle i,  $\mathcal{Y}^{(j)}(i)$
- iii) Determine the best position ever visited by any particle in the swarm,  $Y^{(j)}(i)$
- iv) Update the velocity vector for each particle:

$$w_{k}^{(j+1)}(i) = c_{I}w_{k}^{(j)}(i) + c_{c}\left[\mathcal{Y}_{k}^{(j)}(i) - x_{k}^{(j)}(i)\right] + c_{s}\left[Y_{k}^{(j)}(i) - x_{k}^{(j)}(i)\right], \quad k = 1,...,n$$
  
where the inertial, cognitive, and social weights have the following form:  
$$c_{I} = \frac{1 + r_{1}(0,1)}{2}, \quad c_{c} = 1.49445r_{2}(0,1), \quad c_{s} = 1.49445r_{3}(0,1)$$

v) Update the position vector for each particle\*:  $x_k^{(j+1)}(i) = x_k^{(j)}(i) + w_k^{(j+1)}(i)$ , k = 1, ..., n

vi) Terminate when max number of iterations  $N_{IT}$  is reached.





• Two ways of dealing with problems with constraints:  $g_j(\overline{x}) \neq 0$ ,  $h_j(x) = 0$ 

1) Penalty method 
$$fitness(\vec{x}) = \begin{cases} f(\vec{x}), & \text{if } \vec{x} \in F \\ f(\vec{x}) + penalty(\vec{x}), & otherwise \end{cases}$$
  
 $penalty(\vec{x}) = \bigotimes_{j=1}^{m} w_j \times n_j(\vec{x}) \qquad n_j(\vec{x}) = \frac{\max(0, g_j(\vec{x}_i)), \text{ if } 1 \notin j \notin q}{|h_j(\vec{x})|, \text{ if } q + 1 \notin j \notin m}$ 

2) Multi-objective GA

$$fitness_{1}(\vec{x}) = f(\vec{x})$$
  
$$fitness_{i+1}(\vec{x}) = n_{i}(\vec{x}) \qquad \text{for } i = 1 \text{ to } m$$

- Result is Pareto optimal set of solutions
  - Which solution is used for further analysis?






$$\min_{\rho_{1},\rho_{2}} F(\rho) = \rho_{1}^{2} + \rho_{2}^{2} + \log(\rho_{1}\rho_{2})$$

$$c(\rho) = 1 - \rho_{1}\rho_{2} \le 0$$

$$0 \le \rho_{1} \le 10, \ 0 \le \rho_{2} \le 10$$



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Init Guess (Objective Val)	<b>Converges To (Objective Val)</b>	Major iterations
{2.24, -7.24}, (14.8)	{1.98, -2.97}, (7.96)	12
{6.59, -6.42}, (16.9)	{6.99, -4.99}, (14.1)	12
{1.24, -9.47}, (16.9)	{-2.00, -8.99}, (14.6)	11

Minimizing the Ackley Function Using SQP: Global Minimum at {0,0}

$$F(\Gamma) = -20 \exp(-0.2\sqrt{0.5(\Gamma_1^2 + \Gamma_2^2)})$$
  
- exp(0.5(cos(2\rho\Gamma\_1)+cos(2\rho\Gamma\_2)))+20+ e  
F(0) = 0







 $\min_{r \in W} F(r) = -20 \exp(-0.2\sqrt{0.5(r_1^2 + r_2^2)}) - \exp(0.5(\cos(2\rho r_1) + \cos(2\rho r_2))) + 20 + e$ W = [-32.768, 32.768]×[-32.768, 32.768]





• Advantages

Straightforward (possibly most-straightforward) to codeDon't need to know optimal control theory; don't need possibly difficult analytical differentiationRequires no initial guess; the initial population is chosen randomlyMore likely than other methods to locate the global minimum

- Disadvantages
  - The problem needs to be parameterized by a (relatively) small number of variables.
  - The methods depend on a number of user-selectable parameters and it is not *a priori* clear how these are chosen for a successful or efficient solution.
  - Likely to need explicit numerical integration of the EOM, which can be time-consuming
  - The solution will not be as accurate as that of the COV necessary conditions or a DT solution
  - Constraints need to be included via a penalty function method and this is especially problematic for equality constraints





Pradipto Ghosh, Ph. D. candidate, Univ. of Illinois 2013

Objective is to determine the solar sail orientation history (the control) in order to transfer the vehicle from a specified initial circular orbit to the largest possible coplanar circular orbit in a fixed time  $t_f = 450$  days

$$\min_{\mathcal{A}(\cdot)} J[x(\cdot), \mathcal{A}(\cdot), t_f] = -r(t_f)$$

Subject to:

$$\dot{r} = v_r, \qquad r(0) = 1$$
$$\dot{q} = \frac{v_q}{r}$$
$$\dot{v}_r = \frac{v_q^2}{r} - \frac{m}{r^2} + a \frac{\cos^3 a}{r^2}$$
$$\dot{v}_q = -\frac{v_r v_q}{r} + a \frac{\sin a \cos^2 a}{r^2}$$

$$\begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} v_q(t_f) - \sqrt{m/r(t_f)} \\ v_r(t_f) \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

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The solution for  $\mathcal{A}(t)$  was approximated as a sum of 7 quadratic splines. The order of the spline  $p_{s,k}$  is determined according to the "degree-parameter"  $m_{s,k}$ , which decides the B-spline degree of the sth control in the kth phase in the following fashion:

$$p_{s,k} = \begin{cases} 1 & \text{if } -2 \le m_{s,k} < -1 \\ 2 & \text{if } -1 \le m_{s,k} < 0 \\ 3 & \text{if } 0 \le m_{s,k} < 1 \end{cases}$$

The optimal values for the 7 coefficients are found using PSO.

Parameter	Value
$\alpha_1$	0.4377
$\alpha_2$	0.3879
$\alpha_3$	0.1665
$\alpha_4$	1.096
$\alpha_5$	0.9228
$\alpha_6$	0.7494
$\alpha_7$	0.6798
$m_{1,1}$	-0.3364



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Example: Max-Radius Orbit Transfer Using Solar Sail Solved Using PSO (3)

The PSO solution is then used as the initial guess for a more-accurate solution using a direct approach (GPM) with NLP solver SNOPT.

The results are compared in these figures.





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The answer is definitely problem-dependent, with the most important consideration being (in my judgment) whether the trajectory uses impulsive thrust or low-thrust (electric) propulsion.

The impulsive case, even with planetary flybys, is a parameter optimization problem and can be solved very efficiently using metaheuristics, esp. PSO or GA + PSO.

The low-thrust case is a continuous optimization problem. It must somehow be converted into a parameter optimization problem. The resulting problem is usually orders of magnitude larger than that of the impulsive case.

My work (with many students) in recent years suggests that for trajectories that include low-thrust arcs *the best approach is an Metaheuristic Algorithm alone or in combination with a Direct Transcription method*.

An example is the immediately preceding solar sail trajectory problem. Note that the PSO solution is very good and the direct solver converges very quickly using the PSO solution as an initial guess!





• Both Hamiltonian (COV-based) methods and DT methods require an "initial guess". This is often problematic.

P Approximate solution obtained with EA's or heuristics can become the initial guess for a more-accurate COV-based or DT solution.

• Both Hamiltonian methods and DT methods are local.

P Heuristic methods are much more likely to find a global minimum.

• For the special case of mission planning problems, a successful solution strategy has been a outer-loop solver/inner-loop solver.

 $\square$  The outer-loop solver chooses the discrete decision parameters and is well suited to a GA.

• As a "bonus", heuristic solutions are much easier to program, e.g. they need no gradient or Jacobian information.





## Lecture 2: Methods for Optimizing Interplanetary Trajectories II / Application to the Problem of NEA Deflection

Metaheuristic methods for solution of optimal spacecraft trajectory problems: as initial guess for a more precise method *or* as solution in own right

Need different approaches for "naturally discrete" problems/ continuous-thrust problems

Examples

Proposed methods of asteroid deflection: collision, nuclear explosion, mass drivers, gravity tractor. Advantages and disadvantages.

The objective: maximizing deflection (easy) vs. maximizing displacement from Earth surface (complicated)

Using the state transition matrix to optimize deflection via collision





Using a EA requires that the problem be formulated as a "few parameter" problem in contrast to direct transcription formulations in which there are 100's to several 1000's of decision parameters.

All space trajectory problems are continuous, but the associated optimal control problem may be discrete or continuous.

	"Natural	lly	Discrete"	Cases
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Hohmann transfer

Lambert problem transfer

Multiple Gravity Assist (MGA)

**Continuous**  $\triangleright$  **Discrete Cases** 

Low-thrust transfers

Impulsive + low-thrust transfers

Lyapunov periodic orbits





Example: Hybrid Optimal Control Using Nested Loops – Minimum-Fuel Interplanetary Trajectory with Flybys and Deep Space Maneuvers

*Jacob Englander, Ph. D. thesis 2013* The problem is formulated as a *hybrid optimal control problem* (HOCP).

No *a priori* information about the solution is provided, only a range of dates is given for departure from Earth and arrival at the target planet.

An outer-loop solver determines the optimal number and sequence of flybys. Each planet in the solar system is given a number (Mercury = 1 ... Neptune = 8; 0 and 9-15 are null codes). A binary GA determines the prospective sequences; e.g. [2 3 11 15 5 9 12] would be an Earth departure followed by flybys at Venus (2), Earth (3) and Jupiter (5) then arrival at the target planet. The null codes allow as many as 7 flybys in the mission.

For each sequence an inner-loop solver, using differential evolution (DE), determines the optimal parameters: dates of all important events, flyby periapse radii; locations and directions of deep space maneuvers.

The optimal cost from the inner-loop solution is returned to the outer-loop GA. The GA then quickly identifies poorly-performing sequences.





Example: Hybrid Optimal Control Using Nested Loops – Minimum-Fuel Interplanetary Trajectory with Flybys and Deep Space Maneuvers (2)

• Allow one deep-space maneuver in each phase, no maneuvers at flyby periapse

 $\eta_1 I$ 

- Optimizer Chooses:
  - Launch date
  - Initial hyperbolic  $\boldsymbol{v}_{\infty}$
  - For each phase:
    - Flight time  $T_i$
    - Burn index  $\eta_i$
    - B-plane insertion angle  $\gamma_i$
    - Flyby periapse distance ratio  $R_{pi}$
- In each phase:
  - Propagate to burn point via Kepler's method
  - Find trajectory from burn point to end point via Lambert's method



 $\eta_2 I_2$ 



#### Example: Hybrid Optimal Control Using Nested Loops – Minimum-Fuel Interplanetary Trajectory with Flybys and Deep Space Maneuvers (3)

Option	Value
Arrival type	insertion into orbit about Saturn
Semi-major axis of capture orbit about Saturn	5447500 km
Eccentricity of capture orbit about Saturn	0.998
Launch window open date	4/7/1997
Launch window close date	1/1/2000
Flight time upper bound	10 years
Maximum number of flybys	8





Example: Hybrid Optimal Control Using Nested Loops – Minimum-Fuel Interplanetary Trajectory with Flybys and Deep Space Maneuvers (4)

#### Automated Choice of Parameter Bounds for DE Solver

Parameter	Upper Bound	Lower Bounds
Launch Date	User defined	User defined
Stay time between journeys	User defined	User defined
Right Ascension of Launch Asympto	ote 0.0	2π
Declination of Launch Asymptote	User defined	User defined
$v_{\infty}$ at launch	0.0	User defined
For each phase:		
Flight Time		
repeated flyby of same planet	T/2	5 <i>T</i>
outermost body has $a < 2 AU$	$0.1 min(T_1, T_2)$	1.5 max $(T_1, T_2)$
outermost body has $a \ge 2 AU$		$max(T_1, T_2)$
	Maximum of 600 days	Minimum of 1000 days
Burn index η	0.1	0.9
B-plane insertion angle $\gamma$	-π	π
Flyby periapse distance ratio $R_p$		
rocky planets	1.05 times radius of planet	10 times radius of planet
gas giants	1.05 times radius of planet	300 times radius of planet

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Example: Hybrid Optimal Control Using Nested Loops – Minimum-Fuel Interplanetary Trajectory with Flybys and Deep Space Maneuvers (5)

	Sequence	Cost (km/s)
	EVVEJS	1.01
	EVVES	2.31
	EEVVES	2.49
	EMEJS	2.64
The 20 best sequences found by the outer-loop	EEMES	3.09
GA (in 46 hours on Intel Core i7)	EVMES	3.13
Gri (in to nouis on inter core it)	EVEES	3.19
	EVES	3.19
	EMES	3.23
	EMVVES	3.30
	EMVJS	3.39
	EVEJS	3.39
	EVVJS	3.49
	EVMVES	3.65

**EEVMES** 

**EVMEES** 

EEVVEJS

**EVVVES** 

**EVVVEJS** 

**EEVES** 

3.75

3.83

3.99

4.04

4.09

4.10



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#### Example: Hybrid Optimal Control Using Nested Loops – Minimum-Fuel Interplanetary Trajectory with Flybys and Deep Space Maneuvers (6)

Date	Event	Location	$\Delta V \ (\rm km/s)$	Flyby altitude (km)	$\gamma$ (degrees)
10/22/1997	launch	Earth	4.25081	-	-
5/3/1998	flyby	Venus	-	3952	-97.7
12/4/1998	burn	deep-space	0.389606	-	-
6/23/1999	flyby	Venus	-	728	-112.8
8/17/1999	flyby	Earth	-	924	-88.9
1/15/2001	flyby	Jupiter	-	9.53E + 06	-88.8
10/22/2004	insertion	Saturn	0.619974	-	-

Itinerary found by the	optimizer for the Cassini	MGA-DSM mission.

	<b>Optimal MGA-1DSM</b>	Actual Cassini
Event	Solution	Mission
Launch	10/22/1997	10/15/1997
Venus flyby 1	5/3/1998	4/26/1998
Venus flyby 2	6/23/1999	6/24/1999
Earth flyby	8/17/1999	8/18/1999
Jupiter flyby	1/15/2000	12/30/2000
Saturn orbit insertion	10/22/2004	7/1/2004
Cost	1010 m/s	1079 m/s





Example: Hybrid Optimal Control Using Nested Loops – Minimum-Fuel Interplanetary Trajectory with Flybys and Deep Space Maneuvers (7)



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Problems that are not "naturally discrete", e.g. problems using low-thrust propulsion, must be recast as depending on a small number of decision parameters. There are a number of ways to accomplish this:

- i) The thrust magnitude and thrust pointing time histories can be described by polynomials, splines, or Fourier series. The decision parameters are then the coefficients. Optimal solar sail control example.
- ii) The arcs during which thrust is applied can be modeled using "shapebased" methods in which a GA chooses the optimal parameters describing the shape. Optimal NEA deflection via impactor example.
- iii) The Sims-Flanagan approximation can be used. In this approximation a continuous thrust arc is modeled as a sequence of discrete, small DV'sBepi Columbo-like mission
- iv) The problem can be formulated using a Hamiltonian method so that the unknowns become unknown initial values of the Lagrange multipliers (costates) of the problem. The states are then found by numerical integration and the control is found using Pontryagin's principle. Low-thrust circle-circle

rendezvous example.





## Multiple Gravity Assist with Low Thrust (MGA-LT)

- Break mission into phases. Each phase starts and ends at a body.
- Sims-Flanagan Transcription
  - Break phases into time steps
  - Insert a small impulse in the center of each time step, with bounded magnitude
  - Optimizer Chooses:
    - Launch date
      - For each phase:
        - » Initial velocity vector
        - » Flight time
        - » Thrust-impulse vector at each time step
        - » Mass at the end of the phase
        - » Terminal velocity vector
- Propagate forward and backward from phase endpoints to a "match point"
- Enforce nonlinear state continuity constraints at match point
- Enforce nonlinear velocity magnitude and altitude constraints at flyby





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## Example of MGA-LT: "BepiColombo"- like Mission

- Objective is to travel from Earth to Mercury (within a specified range of dates) and maximize payload delivered.
- "Outer-loop" GA chooses number and sequence of planetary flybys
- "Inner-loop" trajectory optimizer first uses monotonic basin hopping (MBH) a heuristic method, to find an approximate solution to be used as an initial guess.
- The problem parameters are the launch date, the time of flight, the magnitude and direction of the departure impulse at Earth, and then all of the Sims-Flanagan parameters that describe each thrust arc (shown in the previous slide).
   There are 191 decision variables and 95 constraints
- Then a direct solver using NLP (SNOPT) finds an accurate solution using the MBH solution as its initial guess.





# Example of MGA-LT: "BepiColombo"- like Mission Problem Assumptions

Option	Value
Arrival type	intercept (match position) with bounded $v_{\infty}$
Maximum arrival $v_{\infty}$	0.5 km/s
Launch window open date	8/1/2009
Launch window close date	4/27/2012
Flight time upper bound	15 years
Propulsion type	Fixed Isp and thrust
Thrust (N)	0.34
Isp (s)	3200
Initial mass (kg)	1300
Maximum $\Delta v_{LV}$ (km/s)	1.925
Number of time steps per phase	10
Maximum number of Flybys	8
GA Population Size	100
Inner-Loop run time per sequence	2 hours

Objective: maximize mass delivered to Mercury *No other information is supplied by the user* 





## Example of MGA-LT: "BepiColombo"-like Mission Best 20 Solutions Found by the GA

Sequence	Final Mass (kg)	
EEVVYY	1112	
EVVYY	1077	
EEEVVYY	1077	
EEVVVYY	1076	
EEVYYY	1061	
EEVYY	1045	
EMVVYY	1038	
EEVVY	1030	
EEEEVYY	1030	
EEEVYY	1026	
EEVY	1024	
EVVY	1020	
EEVEVYY	1013	
EVVVY	1006	
EVYY	998	
EMEVVYY	972	
EVYYY	970	
EVY	964	
EEYYY	937	
EMEVY	930	



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## Example of MGA-LT: "BepiColombo"-like Mission Trajectory





Date	Event	Location	Mass (kg)	Flyby altitude (km)
9/26/2011	launch	Earth	1300	-
8/3/2016	flyby	Earth	1272	21945
10/7/2017	flyby	Venus	1272	3895
2/19/2019	flyby	Venus	1272	303
4/10/2021	flyby	Mercury	1159	122
5/23/2022	arrival	Mercury	1112	-

Yam et al found a best cost of 1064 kg for an EVVYYY sequence





Method	Impact	Nuclear Explosion	Gravity Tractor	Yarkovsky Effect	Surface Mass Driver
Interception	Х				
Rendezvous		Х	Х	Х	Х
Impulsive or Low-Thrust	Either or Both	Either or Both	Either or Both	Either or Both	Either or Both
Planetary Flybys	Possibly	Possibly	Possibly	Possibly	Possibly
Effect	Sudden	Sudden	Slow	Slow	Slow





Method	Impact	Nuclear Explosion	Gravity Tractor	Yarkovsky Effect	Surface Mass Driver		
Comparatively simple	Х			Х			
Precisely controllable			Х		Х		
Requires large masses			Х		Х		
Result requires asteroid characterization	Possibly	Х			Possibly		
Mass used efficiently	X	X		Х			
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### Kinetic Impactor Dynamics

$$m_{ast} \vec{v}_{after}$$

$$m_{ast} D \vec{v}$$

$$(m_{ast} + m_{s/c}) \vec{v}_{ast-before}$$

$$m_{s/c} \vec{v}_{s/c}$$

Conservation of momentum:

$$m_{ast}\vec{v}_{ast-before} + m_{s/c}\vec{v}_{s/c} = \left(m_{ast} + m_{s/c}\right)\vec{v}_{after}$$

Note that since  $m_{s/c}$  is very small relative to  $m_{ast}$ , the applied  $\Delta v$  will be small, on the order of mm/s

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## **Problem Definition**

- Objective: Using a kinetic impactor, maximize the distance by which the asteroid misses the earth
- This is not necessarily the same thing as maximizing the deflection distance or the asteroid's orbital energy!

Direction of largest possible deflection



Direction of largest miss distance





$$\begin{bmatrix} d\vec{r} \\ d\vec{v} \end{bmatrix} = F(t,t_0) \begin{bmatrix} d\vec{r}_0 \\ d\vec{v}_0 \end{bmatrix} = \begin{bmatrix} \tilde{R} & R \\ \tilde{V} & V \end{bmatrix} \begin{bmatrix} d\vec{r}_0 \\ d\vec{v}_0 \end{bmatrix}$$
$$d\vec{r}(t) = \begin{bmatrix} R \end{bmatrix} d\vec{v}_0(t_0)$$
$$\begin{bmatrix} R \end{bmatrix} = \frac{r_0}{m} (1-F) \begin{bmatrix} (\vec{r}-\vec{r}_0)\vec{v}_0^T - (\vec{v}-\vec{v}_0)\vec{r}_0^T \end{bmatrix} - \frac{C}{m} \vec{v}\vec{v}_0^T + G\begin{bmatrix} I_3 \end{bmatrix}$$
$$F = 1 - \frac{r}{n} (1 - \cos q)$$

$$G = \frac{1}{\sqrt{m}} \left[ \frac{rr_0}{\sqrt{p}} \sin q \right]$$
$$C = \frac{1}{\sqrt{m}} \left[ 3U_5 - CU_4 - \sqrt{m} \left( t - t_0 \right) U_2 \right]$$

$$\sqrt{m^{\perp}} = U_k(C, a)$$

$$C = \sqrt{a}(E - E_0)$$

$$a = \frac{1}{a}$$

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The unperturbed asteroid's position on the date of close approach is known.

The asteroid is perturbed by the kinetic impactor, and the state transition matrix is solved analytically to find the difference between the asteroid and its unperturbed reference position on the date of close approach.

The longer the asteroid coasts after receiving impulse from the interceptor, the more it will deviate from its reference course. Thus, in general, the earlier the interceptor hits the asteroid, the farther away the asteroid will pass the Earth.



#### Maximization of the Deflection via Nuclear Impulse (1)

The state transition matrix  $F(t, t_0)$  determines the perturbation in position and velocity:

$$\begin{bmatrix} d\overline{\mathbf{r}} \\ d\overline{\mathbf{v}} \end{bmatrix} = F(\mathbf{t}, \mathbf{t}_0) \begin{bmatrix} d\overline{\mathbf{r}_0} \\ d\overline{\mathbf{v}_0} \end{bmatrix} = \begin{bmatrix} \widetilde{\mathbf{R}} & \mathbf{R} \\ \widetilde{\mathbf{V}} & \mathbf{V} \end{bmatrix} \begin{bmatrix} d\overline{\mathbf{r}_0} \\ d\overline{\mathbf{v}_0} \end{bmatrix}$$

Therefore:

$$d\overline{r}(t) = R \ d\overline{v}_0(t_0)$$

+ G[I]

where t is the time of close approach and  $t_0$  is the time of interception, where

$$\begin{bmatrix} \mathbf{R} \end{bmatrix} = \frac{\mathbf{r}_0}{\mathsf{m}} (1 - \mathbf{F}) \left[ (\mathbf{\bar{r}} - \mathbf{\bar{r}}_0) \mathbf{\bar{v}}_0^{\mathrm{T}} - (\mathbf{\bar{v}} - \mathbf{\bar{v}}_0) \mathbf{\bar{r}}_0^{\mathrm{T}} \right] + \frac{\mathbf{C}}{\mathsf{m}} \mathbf{\bar{v}} \mathbf{\bar{v}}_0^{\mathrm{T}}$$
$$\mathbf{F} = 1 - \frac{\mathbf{r}}{\mathbf{p}} (1 - \cos q) , \cos q = \frac{\mathbf{\bar{r}} \times \mathbf{\bar{r}}_0}{\mathbf{r} \mathbf{r}_0}$$
$$\mathbf{G} = \frac{1}{\sqrt{\mathsf{m}}} \left[ \frac{\mathbf{r} \mathbf{r}_0}{\sqrt{\mathsf{p}}} \sin q \right]$$

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and  $C = \frac{1}{\sqrt{m}} \begin{bmatrix} 3 \ U_5 - C \ U_4 - \sqrt{m} \ (t - t_0) \ U_2 \end{bmatrix}$ where  $C = \sqrt{a} \ (E - E_0)$ 

and

 $U_1(c, a), U_2(c, a), U_3(c, a), U_4(c, a), U_5(c, a)$ 

are the "Universal Functions" (cf. Battin's book), where  $\partial = 1/a$ 





Want maximum deflection at close approach time t, i.e. max  $|d\overline{\mathbf{r}}(t)| = \max([\mathbf{R}] d\overline{\mathbf{v}}_0)$ 

This is equivalent to maximizing  $d\overline{v}_0^T[\mathbf{R}]^T[\mathbf{R}] d\overline{v}_0$ 

This quadratic form is maximized, for given  $|d\overline{v}_0|$ , if  $d\overline{v}_0$  is chosen parallel to the eigenvector of  $[R]^T[R]$  conjugate to the largest eigenvalue of  $[R]^T[R]$ . This yields the optimal direction for the perturbing velocity impulse  $d\overline{v}_0$ , (in the space-fixed XYZ basis).

Can then express  $d\overline{v}_0$  in asteroid-fixed radial, transverse, normal basis as

$$d\overline{v}_{0 RTN} = \begin{bmatrix} cqcW - cisWsq & cqsW + cicWsq & sisq \\ -sqcW - cisWcq & -sqsW + cicWcq & sicq \\ sisW & -sicW & ci \end{bmatrix} d\overline{v}_{0 XYZ}$$



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As shown in a previous slide, maximizing deflection <u>magnitude</u> is straightforward, using the system state transition matrix.

However the real objective is to maximize the miss distance altitude, which is the same as maximizing the miss distance radius (from the center of the Earth).

This is accomplished by maximizing the perigee radius of the asteroid's hyperbolic flyby.







It is first necessary to determine the heliocentric position and velocity at entry onto the Earth arrival hyperbola:

$$\begin{bmatrix} \vec{r}(t_f) \\ \vec{v}(t_f) \end{bmatrix} = \Phi(t_f, t_{intercept}) \begin{bmatrix} 0 \\ \delta \vec{v}_0 \end{bmatrix} + \begin{bmatrix} \vec{r}_{reference}(t_f) \\ \vec{v}_{reference}(t_f) \end{bmatrix}$$

Then, the miss distance from the Earth's center may be found as:

 $r_{miss} = a_{f/b} \left( 1 - e_{f/b} \right)$  $a_{f/b} = -\frac{m_{earth}}{v_{\downarrow}^2}$ 

where

 $v_{\infty}$  is the hyperbolic approach velocity given by

$$v_{\infty} = \left\| v_{deflected} \left( t_{f} \right) - v_{earth} \left( t_{f} \right) \right\|$$

and  $e_{f/b}$  is the eccentricity of the hyperbolic trajectory given by

$$e_{f/b} = \csc\left(\frac{d}{2}\right)$$
 where  $\delta = 2\tan^{-1}\left|\frac{\mu_{earth}}{\left|\left|\vec{r}_{deflected}\left(t_{f}\right) - \vec{r}_{earth}\left(t_{f}\right)\right|\right| \cdot v_{\infty}^{2}}\right|$ 





Optimizing asteroid deflection (magnitude) via nuclear explosion using a low-thrust spacecraft

Optimizing asteroid deflection (from Earth surface) via collision using a low-thrust spacecraft

Optimizing a manned reconnaissance/sample return mission to an asteroid

Examples and results




• Simulation assumes use of current technology

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- Low-thrust propulsion is used because of its great efficiency
- It is assumed that the nuclear explosion can be exploded at the moment of close approach, i.e. rendezvous is not required
- It will be shown that use of low-thrust electric propulsion yields a dramatic increase in payload delivered to the asteroid
- The problem is formulated using the Gauss variational equations in (singularity-- free) equinoctial elements:

a, 
$$P_1 = e \sin v$$
,  $P_2 = e \cos v$ ,  $Q_1 = \tan \frac{i}{2} \sin W$ ,  $Q_2 = \tan \frac{i}{2} \cos W$ , L

- The optimal control problem is constructed using a direct transcription method (collocation with 5<sup>th</sup> degree Gauss-Lobatto defects) and solved using a NLP problem solver (NPSOL).
- The control variables are the in-plane (azimuthal) thrust pointing angle and the out-of plane thrust pointing angle. The optimizer may also choose the direction of the hyperbolic departure from Earth.



# "Independence" of Trajectory and Deflection

### In principle

The solution to the "complete" problem involves finding optimal values (or time histories) of all free parameters, from Earth departure to interception, e.g. optimal departure point in Earth orbit, departure direction, optimal thrust pointing history, arrival date, direction of application of impulse, etc.

### <u>But</u>

The locus of points where a deflection impulse can be applied is the asteroid orbit!

So best direction of application of impulse and resulting maximum deflection can be found independently of the interception trajectory!

#### <u>However</u>

It is still necessary to intercept the asteroid optimally – an optimal low-thrust trajectory is found to each candidate interception point.





### **Initial Condition Constraints**

The initial condition constraints yield the following 6 scalar equations:  $a_{\rm E} \cos q_{\rm E} - \frac{r \left[ \cos L + (Q_2^2 - Q_1^2) \cos L + 2 Q_1 Q_2 \sin L \right]}{1 + Q_2^2 + Q_1^2} = 0$  $a_{\rm E} \sin q_{\rm E} - \frac{r \left[ \sin L - (Q_2^2 - Q_1^2) \sin L + 2 Q_1 Q_2 \cos L \right]}{1 + Q_2^2 + Q_1^2} = 0$  $\frac{2r[Q_2 \sin L - Q_1 \cos L]}{1 + Q_2^2 + Q_1^2} = 0$  $\sqrt{m/p} \left[ \sin L + (Q_2^2 - Q_1^2) \sin L - 2 Q_1 Q_2 \cos L + P_1 - 2P_2 Q_1 Q_2 + (Q_2^2 - Q_1^2) P_1 \right]$  $1 + O_2^2 + O_1^2$  $-v_E \sin q_E + v_{\pm/E} \cos q_0 \sin (b_0 - q_E) = 0$  $\sqrt{m/p} \left[ -\cos L + (\ Q_2^2 \ - \ Q_1^2 \ ) \ \cos L + 2 \ Q_1 \ \ Q_2 \ \cos L \ - \ P_2 \ + \ 2P_1 Q_1 Q_2 \ \ + \ (\ Q_2^2 \ - \ Q_1^2 \ ) P_2 \right] \right]$  $1 + O_2^2 + O_1^2$  $+\mathbf{v}_E \cos \mathbf{q}_E + \mathbf{v}_{\pm/E} \cos \mathbf{q}_0 \cos (\mathbf{b}_0 - \mathbf{q}_E) = 0$ 

$$\frac{2\sqrt{m/p}\left[Q_2 \cos L + Q_1 \sin L - P_2 + P_1 Q_1 + Q_2 P_2\right]}{1 + Q_2^2 + Q_1^2} - v_{\frac{1}{2}/E} \sin g_0 = 0$$

where all unsubscripted variables and elements refer to the orbit of the interceptor spacecraft,  $q_E$  is the true longitude of the Earth,  $v_E$  is the circular velocity of the Earth and all quantities are evaluated at t = 0.





# Terminal Constraints (Interception)

The terminal constraint yields the following 3 scalar equations:

$$\begin{aligned} r_{A}[\cos q_{A} \cos W_{A} - \cos i_{A} \sin W_{A} \sin q_{A}] &- \frac{r\left[\cos L + (Q_{2}^{2} - Q_{1}^{2}) \cos L + 2Q_{1} Q_{2} \sin L\right]}{1 + Q_{2}^{2} + Q_{1}^{2}} = 0 \\ r_{A}[\cos q_{A} \cos W_{A} - \cos i_{A} \sin W_{A} \sin q_{A}] &- \frac{r\left[\sin L - (Q_{2}^{2} - Q_{1}^{2}) \sin L + 2Q_{1} Q_{2} \cos L\right]}{1 + Q_{2}^{2} + Q_{1}^{2}} = 0 \\ r_{A} \sin i_{A} \sin q_{A} - \frac{2r\left[Q_{2} \sin L - Q_{1} \cos L\right]}{1 + Q_{2}^{2} + Q_{1}^{2}} = 0 \end{aligned}$$
(12)

where all unsubscripted variables refer to the orbit of the interceptor spacecraft and all quantities are evaluated at tFinal.





Orbit of Asteroid 1991RB:

a = 1.4524 AU e = .4846 i = 19.578 ° W = 359.738 ° W = 68.703 ° M = 225.871 ° At epoch 3/18/1998

Asteroid 1991RB had a close approach to Earth of .0401 AU (= 15.62 Lunar Distances) on 9/18/1998.





Example trajectory: launch 6 months before close approach; interception 38 days before close approach







### History of the Thrust Pointing Angles for Interception of 1991RB







### Direction of Optimal Nuclear Deflection Impulse





### Deflection (km, per 1m/s impulse) Interception-Close App. (days)

#### **Deflection vs. Time of Interception**







#### Arrival Time vs. Launch Time













#### **Deflection vs. Escape Velocity**





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Advantage of Interception Using Low-Thrust (1)

Compare propellant and structural mass fractions required to intercept asteroid, in same time-of-flight, for impulsive case vs. using low-thrust electric propulsion.

Uses results from a typical case.

Problem: Find DV required to take spacecraft from given  $\overline{r_1}$  to  $\overline{r_2}$  in flight time  $t_F = 2.5096$  units = 145.89 days.

Method: This is a "Lambert" problem. Solve Lambert's time-of-flight equation for the semimajor axis of the elliptical section connecting the given points in the specified time.

Result: Trajectory has a = 1.31973 AU ; can solve for absolute velocity at departure yielding  $\overline{v_1} = [.0931, -1.040, -.3883]$ 

Velocity at escape from Earth is  $\overline{v}_{Earth} + \overline{v}_{¥} = \lfloor -.0241, -1.008, -0.020 \rfloor$ 

Difference is required DV = [.069, -.032, -.368]





# Advantage of Interception Using Low-Thrust (2)

Then

|DV| = .414 in normalized units = 12.32 km/sec

For a optimal two-stage chemical rocket, with (good) Isp = 375 sec, and structural coefficient of 0.12 for each stage: 1st stage mass = 70.53 x payload mass 2nd stage mass = 7.91 x payload mass thus, propellant required is 88% of rocket mass or 69.0 x payload mass.

Payload mass is approximately 1-3% of mass at departure!

For the low-thrust (electric) motor, with Isp = 4000 sec, of case N, final thrust acceleration is .191, initial thrust accel. is .14 = .83 mN/kg thus,

 $\frac{m_0}{m_0 - m_{fuel}} = \frac{\text{final acceleration}}{\text{initial acceleration}} = \frac{.191}{.140} = 1.364$ 

i.e., fuel mass is 27% of payload mass (assuming structural coefficient e = 0.1) Present ion propulsion technology requires 1.4 kg propulsion hardware/mN thrust. Near-term improvement expected to 0.7 kg/mN. Thus total propulsion system mass is .83mN(.7kg/mN) + .27kg fuel + .03 kg tank = .88kg/kg. So payload mass is

approximately 12% of mass at departure!



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J. Englander M.S. thesis, Univ. of Illinois (2008)

Objective is to find a low-thrust trajectory for a spacecraft whose impact is to maximize the subsequent deflection <u>distance</u> when the asteroid approaches the Earth.

Launch vehicle upper stage applies a departure impulse in low Earth orbit. The amount of fuel used for this purpose (at lower  $I_{sp}$ ) is chosen by the optimizer. Then the spacecraft engages a low thrust electric motor and travels to the asteroid.

The time histories of thrust magnitude and steering angle (the two continuous controls) must be found to optimally guide the spacecraft to the asteroid.

An approximate optimal (and feasible) solution is found with a GA using a "shapebased" representation of the trajectory. The GA has 9 free parameters: it uses 50 generations with a population n = 50.

The solution from the GA is then used to initialize a much more accurate solution using a direct transcription method (Runge-Kutta parallel shooting) and a NLP problem solver (SNOPT)





# The Asteroid

- Hypothetical asteroid based on 99942 Apophis impacts Earth on April 13<sup>th</sup>, 2029 (Apophis will miss Earth by 32000 km)
- Same mass as 99942 Apophis (~4.6 x 10<sup>10</sup> kg)

Orbit elements, April 13<sup>th</sup>, 2021 (very slightly modified to yield impact rather than a 32000 km miss):

a = 0.9214 AU e = 0.1957  $i = 3.42^{\circ}$   $\omega = 126.62^{\circ}$   $\Omega = 203.79^{\circ}$  $f = 231.54^{\circ}$ 







3000 km

# Assumptions

- Spacecraft is launched on Delta IV Heavy
- Delta IV heavy can place 25000 kg in 300km altitude LEO parking orbit, including spacecraft, fuel, and launch vehicle upper stage dry mass
- Upper stage engine has Isp = 462s (RL-10)
- Low thrust electric motor (same as Dawn, DS-1) has Isp = 3100s, thrust = 90mN
  We mount two of these engines, for a total thrust of 180mN
- Launch window opens April 13<sup>th</sup>, 2021 8 years before the 2029 impact





GA parameters and their bounds

Parameter	Lower bound	Upper bound
Launch date after epoch (TU)	0.001	8.40
Flight time (TU)	0.001	40.0
Number of	0.0	1.0
revolutions		
Arrival velocity	0.001	5.0
magnitude (AU/TU)		
In-plane arrival flight	$-\pi/$	$\pi/$
path angle (radians)	/4	/4
Out-of-plane arrival	$-\pi/$	$\pi/$
flight path angle	/4	/4
(radians)		
Initial impulse in-	$-\pi$	$\pi$
plane pointing angle		
(radians)		
Initial impulse out-of-	$-\pi$	π
plane pointing angle		
(radians)		
Propellant used for	12985	19000
initial impulse (kg)		

#### Optimal values of the GA parameters

Parameter	Optimal
	value
Launch date after epoch (TU)	4.8705
Flight time (TU)	10.2041
Number of revolutions	0.1267
Arrival velocity magnitude	1.2180
(AU/TU)	
In-plane arrival flight path	0.1916
angle (radians)	
Out-of-plane arrival flight	0.0130
path angle (radians)	
Initial impulse in-plane	0.7938
pointing angle (radians)	
Initial impulse out-of-plane	-3.0736
pointing angle (radians)	
Propellant used for initial	14773
impulse (kg)	

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The 9 GA parameters determine (among other things)  $\begin{bmatrix} r_1, q_1, \dot{r_1}, \dot{q_1} \end{bmatrix}$  and  $\begin{bmatrix} r_2, q_2, \dot{r_2}, \dot{q_2} \end{bmatrix}$ 

Then the path is approximated parametrically as an inverse 6<sup>th</sup> degree polynomial:

$$r(\theta) = \frac{1}{a + b\theta + c\theta^2 + d\theta^3 + e\theta^4 + f\theta^5 + g\theta^6}$$

The seven coefficients a - g may be solved for using the 9 GA parameters directly and indirectly, e.g. it is obvious that  $r_1 = 1/a$ .

The thrust magnitude and flight path angle may be found *a posteriori* as

$$G_{in} = -\frac{m}{2r^{3}\cos\vartheta} \frac{6d + 24eq + 60fq^{2} + 120gq^{3} - (\tan\vartheta)/r}{\left[(1/r) + 2c + 6dq + 12eq^{2} + 20fq^{3} + 30gq^{4}\right]^{2}}$$
$$\tan\vartheta = -r \times \left(b + 2cq + 3dq^{2} + 4eq^{3} + 5fq^{4} + 6gq^{5}\right)$$

For the 3D case need to also parameterize the vertical motion using:

$$z(q) = a_z + b_z q + c_z q^4 + d_z q^4$$





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GA objective function is scaled by parameter h in order to penalize trajectories that need a thrust acceleration larger than what the vehicle can actually provide, i.e.

$$J = -r_{miss} \times h$$

$$h = \frac{\begin{pmatrix} NT_{max} \\ m_{initial} \end{pmatrix}}{G_{average}}$$

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Generation Best J (km)						
1	-58.1					
2	-94.9					
3	-94.9					
4	-333.5					
5	-609.4					
7	-859.6					
10	-1257					
12	-1318					
14	-1483					
18	-1729					
21	-2408					
26	-2519					
27	-2959					
28	-3387					
29	-4048					
37	-4496					
38	-4754					
39	-4943					
40	-5162					
41	-5178					
47	-5358					
50	-5358	Ρ				

equiv. to 30,967 km



# Guess Trajectory (from GA) and Final Trajectory



Initial guess of 3D trajectory from the GA

Converged NLP solution using this initial guess





# Converged Solution From NLP Solver

• Departure: 13 April 2021

 $DV = 5.36 \ km \ / \ sec$ Consumes 15613 kg of propellant

- Powered flight: Consumes 696 kg of propellant
- Interception: 2 March 2023
  Impact changes velocity of Apophis by 2.7 mm/sec
- Deflection: 17041 km





## **Optimal Control Time History**





Aerospace Engineering

Aishwarya Stanley, M.S. thesis 2013

Objective is to minimize  $\Delta V$  for sample return mission with 8-25 day stay at asteroid and max 365 day total trip time.

NEA catalog searched for candidates satisfying the following criteria:

- 1. Allow departure dates between 2025 and 2035
- 2. Are at least 30 m in diameter
- 3. Allow 365 day round trip missions

and are not limited by the following considerations:

- 4. Uncertain orbit and/or limited Earth-based observation
- 5. Few departure opportunities
- 6. Likely too small based on estimated albedo (albedo assumed to be between 0.05 and 0.25)





Lambert's method is used to find the  $\Delta V$ 's required for Earth departure, asteroid interception, asteroid departure, and Earth arrival.

The only free parameters are the four dates of those events.

NASA researchers had used a brute force approach, generating tens of thousands (hundreds of thousands?) of missions for each asteroid for various values of each of those 4 dates.

Our research used PSO to determine the optimal mission.

A penalty function is used to limit total flight time to 365 days.





### Example: Manned Asteroid Sample Return Mission with Time Constraint (3)

Asteroid Name	Pop, Gen	Lower Bounds	Upper Bounds	Desired Epoch Date, t	Total Delta- V	Optimal t_launch, days	Optimal Launch Date	Optimal t_flight1, t_flight2	Optimal t_wait, days	Total Mission Duration,
99942 Apophis	100, 2000	[30,90,8,100]	[3000,782,25,782]	Jan 1, 2023	(km/s) 7.4688	2757.2	July 20, 2030	days 198.7 138.9	25	days 362.6
99942 Apophis	100, 2000	[30,90,8,100]	[3000,782,25,782]	Sep 30, 2022	7.6139	2850.2	July 20, 2030	202.9 146.3	12.7	361.9
2011 AA 37	100, 2000	[60,90,8,90]	[1000,782,25,782]	Jan 18, 2028	7.2843	88.2058	Apr 15, 2028	173.6769 175.6233	14.6220	363.9222
2011 AA 37	100, 2000	[60,90,8,90]	[1000,782,25,782]	Apr 18, 2027	7.1332	361.2868	Apr 13, 2028	184.2333 172.6753	8.0165	364.9251
2007 YF	100, 2000	[30,80,8,80]	[4000,782,25,782]	Apr 18, 2021	6.1038	3464.8	Oct 13, 2030	154 83.7	17.6	255.3
2007 YF	100, 2000	[30,80,8,80]	[800,782,25,782]	Sep 1, 2029	5.9626	407.6332	Oct 14, 2030	156.2895 90.8209	8.0005	255.1109
2009 CV	100, 2000	[30,90,8,100]	[4000,782,25,782]	Apr 18, 2023	9.1055	606.6053	Dec 15, 2024	190.7190 134.5491	24.9987	350.2668
2009 CV	100, 2000	[30,90,8,100]	[300,782,25,782]	June 1, 2024	9.1052	196.9495	Dec 15, 2024	190.7593 134.7199	24.9998	350.479





### Example: Manned Asteroid Sample Return Mission with Time Constraint

Name	Gen	Bounds		Epoch Date, t	Delta- V (km/s)	t_launch, days	Launch Date	t_flightl, t_flight2 days	t_wait, days	Mission Duration, days
2007 UY 1	100, 2000	[105,90,8,100]	[800,782,25,782]	Apr 18, 2030	6.0337	422.8191	June 15, 2031	135.9333 221.1177	8.0006	365.0513
2007 UY 1	100, 2000	[60,90,8,100]	[1000,782,25,782]	Dec 30, 2029	6.0306	532.6974	June 16, 2031	137.5176 219.5918	8.0002	365.1096
1999 AO 10	100, 2000	[60,90,8,100]	[1000,782,25,782]	Apr 18, 2023	8.2821	194.5723	Oct 30, 2023	126.7320 148.6869	8.7617	284.1806
1999 AO 10	100, 2000	[60,90,8,100]	[1000,782,25,782]	Aug 1, 2022	8.2821	454.7638	Oct 30, 2023	126.7320 148.6869	8.7617	284.1806
2001 CQ 36	100, 2000	[60,90,8,100]	[1000,782,25,782]	Apr 18, 2028	7.2320	229.4854	Dec 3, 2028	124.7767 151.9676	15.8906	292.6349
2001 CQ 36	100, 2000	[30,90,8,100]	[1000,782,25,782]	Oct 18, 2028	7.2108	46.4626	Dec 3, 2028	124.5903 144.6229	24.9992	294.2124
1999 CG 9	100, 2000	[60,90,8,100]	[3000,782,25,782]	Apr 18, 2023	5.4828	954.3529	Nov 27, 2025	156.3530 188.5806	18.9328	363.8664
1999 CG 9	100, 2000	[30,90,8,100]	[3000,782,25,782]	June 1, 2023	5.4796	910.5816	Nov 28, 2025	156.6384 188.5814	18.2344	363.4542

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