

# Stardust OTS -Rotational Dynamics and Attitude Control

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### Introduction

Aim of lectures

• To discuss and reinforce the concepts of rotational dynamics and angular momentum in general

• Discuss these concepts when applied to an active debris removal mission

• To provide a greater understanding into the requirements of the attitude and orbit control systems of a chaser spacecraft and its effect on the satellite design.

### **Basic motion**

Consider a body in orbit (with no disturbances)...



Naturally occurring (disturbance) torques:

- Aerodynamic <~ 500 km
- Magnetic ~ 500 35,000 km
- Solar radiation  $> \sim 600 700$  km
- Gravity gradient ~ 500 10,000 km



Note that: the altitude ranges given are very approximate

'SeaSat' - Example of satellite affected by gravity gradients

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## The Attitude Control Subsystem (ACS\*)

Prime purposes:

- To achieve the pointing requirements of the <u>payload</u>
  - directions and accuracy
  - e.g. Antennas Earth pointing, say, or Telescopes - diverse directions etc
- To achieve the pointing requirements for 'house-keeping'
  - in all phases of the mission
  - e.g. Power-raising Sun-pointing Communications - Earth-pointing Thermal - Deep space Orbit change thruster - as required
- To manage the (angular) momentum

\*Note that: this subsystem is often referred to as the Attitude and Orbit Control Subsystem (AOCS)

## Rotational dynamics

Linear Momentum

- a 'stepping-stone' to translational/orbit dynamics





Newton's second law:

$$\frac{d}{dt}(\mathbf{L}) = \frac{d}{dt}(M\mathbf{v}) = \sum \mathbf{F}_{ext}$$

Free Motion:

No Force, 
$$\sum \mathbf{F}_{ext} = \mathbf{0} \Rightarrow \text{Momentum } \mathbf{L} \text{ is constant}$$

### **Rotational dynamics**

Angular momentum – Inertia, one dimension



#### Is the angular momentum the same?

### Rotational dynamics

Angular momentum – Rotational vectors For this one dimensional motion:



Newton's second law:

$$\frac{d}{dt}(\mathbf{H}) = \frac{d}{dt}(I_{xx}\mathbf{\omega}) = \sum \mathbf{T}_{ext}$$



Free Motion:

No torque,  $\sum \mathbf{T}_{ext} = 0 \Rightarrow \text{Momentum } \mathbf{H} \text{ is constant}$ 

Angular momentum In three dimensions:

 $\boldsymbol{\omega} = \begin{pmatrix} \boldsymbol{\omega}_x \\ \boldsymbol{\omega}_y \\ \boldsymbol{\omega}_z \end{pmatrix}$ 

Angular momentum:



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### Rotational dynamics

Angular momentum Angular momentum of a rigid body such as the main structure of a spacecraft is:

$$\mathbf{H}_{C} = \mathbf{I}_{C}\boldsymbol{\omega}$$

Inertia matrix referred to the centre of mass 'C'

Newton's second law:

$$\frac{d}{dt}(\mathbf{H}_{C}) = \frac{d}{dt}(\mathbf{I}_{C}\boldsymbol{\omega}) = \sum \mathbf{T}_{ext}$$

Free Motion:

No torque, 
$$\sum \mathbf{T}_{ext} = 0 \Rightarrow \text{Momentum } \mathbf{H} \text{ is constant}$$



V

### Rotational dynamics

The inertia matrix

The inertia matrix referred to the centre of mass:

$$\mathbf{H}_{C} = \mathbf{I}_{C} \boldsymbol{\omega}$$

$$\downarrow \mathbf{I}_{C} = \begin{pmatrix} I_{xx} & -I_{xy} & -I_{xz} \\ -I_{xy} & I_{yy} & -I_{yz} \\ -I_{xz} & -I_{yz} & I_{zz} \end{pmatrix}$$

 $I_{xx}$ ,  $I_{yy}$ ,  $I_{zz}$  are Moments of Inertia

 $I_{xy}$ ,  $I_{yz}$ ,  $I_{zx}$  are Products of Inertia

Products of inertia are a measure of unbalance, and cause 'cross-coupling'

### Rotational dynamics

Angular momentum components

$$\mathbf{H}_{C} = \mathbf{I}_{C}\boldsymbol{\omega}$$
$$\mathbf{H}_{C} = \begin{pmatrix} I_{xx} & -I_{xy} & -I_{xz} \\ -I_{xy} & I_{yy} & -I_{yz} \\ -I_{xz} & -I_{yz} & I_{zz} \end{pmatrix} \begin{pmatrix} \omega_{x} \\ \omega_{y} \\ \omega_{z} \end{pmatrix}$$

So the components of the angular momentum vector are:

$$\mathbf{H}_{C} = \begin{pmatrix} \left( I_{xx} \boldsymbol{\omega}_{x} - I_{xy} \boldsymbol{\omega}_{y} - I_{xz} \boldsymbol{\omega}_{z} \right) \\ \left( I_{yy} \boldsymbol{\omega}_{y} - I_{yz} \boldsymbol{\omega}_{z} - I_{xy} \boldsymbol{\omega}_{x} \right) \\ \left( I_{zz} \boldsymbol{\omega}_{z} - I_{xz} \boldsymbol{\omega}_{x} - I_{yz} \boldsymbol{\omega}_{y} \right) \end{pmatrix}$$

## Rotational dynamics

The inertia matrix

Moments of inertia:

$$I_{xx} = \int \left( y^2 + z^2 \right) dm$$

Where the integral extends over the whole mass distribution

### Products of inertia:

The product of inertia associated with the x-axis is:

$$I_{yz} = \int yzdm$$

Generally these values are based on standard shapes with known formulae



### Rotational dynamics

The inertia matrix

$$\mathbf{I}_{C} = \begin{pmatrix} I_{xx} & -I_{xy} & -I_{xz} \\ -I_{xy} & I_{yy} & -I_{yz} \\ -I_{xz} & -I_{yz} & I_{zz} \end{pmatrix}$$

Therefore for a single particle of mass around point C:

$$\mathbf{I}_{Cm} = \begin{pmatrix} m(y^{2} + z^{2}) & -mxy & -mxz \\ -mxy & m(x^{2} + z^{2}) & -myz \\ -mxz & -myz & m(x^{2} + y^{2}) \end{pmatrix}$$

## Rotational dynamics

#### The inertia matrix – products of inertia

If there is a plane of symmetry, then the product of inertia associated with all axes in that plane will be zero. For example, an aircraft whose xz-plane is a plane of symmetry will have:



If two of the co-ordinate planes are planes of symmetry, then all three of the products of inertia will be zero. This applies to axially symmetric bodies such as many expendable launchers.

$$I_{xy} = 0 \quad I_{yz} = 0$$



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## Rotational dynamics

Useful Formulae

Transfer of reference point (parallel axis theorem)

If an object whose centre-of-mass *G* is at (*X*, *Y*, *Z*) has an inertia matrix  $[I_G]$  referred to *G*, then add on the inertia matrix of its equivalent particle referred to *O*, in order to obtain the inertia matrix  $[I_O]$  referred to parallel axes at *O*, that is:

$$\begin{bmatrix} I_O \end{bmatrix} = \begin{bmatrix} I_G \end{bmatrix} + \begin{bmatrix} I_{OM} \end{bmatrix}$$

For a point mass/idealised component:

$$\begin{bmatrix} I_{CM} \end{bmatrix} = \begin{pmatrix} M(y^2 + z^2) & -Mxy & -Mxz \\ -Mxy & M(x^2 + z^2) & -Myz \\ -Mxz & -Myz & M(x^2 + y^2) \end{pmatrix}$$



## Rotational dynamics

Useful Formulae

Rotated axes theorem

If the components of a vector V in one set of axes are expressed as the terms in a (3 x 1) column matrix  $V_1$ , say, and  $V_2$  consists of its components in a second set that rotated relative to the first, then  $V_2$  may be expressed as:

$$\mathbf{V}_2 = [R]\mathbf{V}_1$$

Then [*R*] is known as a rotation matrix.

The inertia matrix [*I*] can then be transformed between the same set of axes by using:

$$\begin{bmatrix} I_2 \end{bmatrix} = \begin{bmatrix} R \end{bmatrix} \begin{bmatrix} I_1 \end{bmatrix} \begin{bmatrix} R \end{bmatrix}^{-1}$$

The rotation matrix can be constructed using Euler angles.

## Rotational dynamics

Useful Formulae

#### Moment of inertia about a single arbitrary axis

If an inertia tensor is specified for the axes x, y and z, the moment of inertia of the body about an inclined axis can be computed using:

$$I_{Oa} = I_{xx}u_x^2 + I_{yy}u_y^2 + I_{zz}u_z^2 - 2I_{xy}u_xu_y - 2I_{yz}u_yu_z - 2I_{xz}u_xu_z$$

For this calculation the direction cosines  $u_x$ ,  $u_y$  and  $u_z$  of the axes must be determined. These numbers specify the cosines of the coordinate direction angles  $\alpha$ ,  $\beta$  and  $\gamma$  made between the inclined axis and the x, y, z axes respectively.

## Rotational dynamics

#### Single Axis Example

Determine the moment of inertia of the bent arm shown about the Aa axis. The mass of each of the three segments is shown in the figure.



### Rotational dynamics

#### Single Axis Example

Determine the moment of inertia of the bent rod shown about the Aa axis. The mass of each of the three segments is shown in the figure.



Single Axis Example

Moments and products of inertia of the solid cylinder segments





Moment of inertia around axis running laterally through the CG

$$I_{xx} = I_{zz} = \frac{ml^2}{12}$$

Products of inertia around CG:

 $I_{xy} = I_{yz} = I_{xz} = 0$ 

Moment of inertia around axis running axially through the CG 2

$$I_{yy} = \frac{mr^2}{2}$$

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## $I_{xx} = 6.667 + 20.00625 + 93.333 = 120 \text{ kgm}^2$



 $I_{yy} = 6.667 + 26.667 + 80.0125 = 113.35 \text{ kgm}^2$ 



 $I_{zz} = 0.00625 + 6.667 + 93.333 = 100 \text{ kgm}^2$ 

Single Axis Example Products of inertia

$$I_{xy} = (I_{xy,1} + m_1 x_1 y_1) + (I_{xy,2} + m_2 x_2 y_2) + (I_{xy,3} + m_3 x_3 y_3)$$



As all the elements are uniform solid cylinders their products of inertia around their CG is zero.

$$I_{xy} = (m_1 x_1 y_1) + (m_2 x_2 y_2) + (m_3 x_3 y_3)$$
  

$$I_{xy} = ((5)(0)(0)) + ((5)(-1)(0)) + ((10)(-2)(2)) = -40 \text{ kgm}^2$$
  

$$I_{yz} = (m_1 y_1 z_1) + (m_2 y_2 z_2) + (m_3 y_3 z_3)$$
  

$$I_{yz} = ((5)(0)(1)) + ((5)(0)(2)) + ((10)(2)(2)) = 40 \text{ kgm}^2$$

Single Axis Example Products of inertia



$$I_{xz} = (m_1 x_1 z_1) + (m_2 x_2 z_2) + (m_3 x_3 z_3)$$
  
$$I_{xz} = ((5)(0)(1)) + ((5)(-1)(2)) + ((10)(-2)(2)) = -50 \text{ kgm}^2$$

Single Axis Example

Need to determine the direction cosines:

$$\mathbf{r}_{Aa} = -2i + 4j + 2k$$
$$\mathbf{r}_{Aa} = \sqrt{(-2)^2 + (4)^2 + (2)^2}$$
$$= 4.899$$



Unit vector in axis Aa:

$$\mathbf{u}_{Aa} = \frac{\mathbf{r}_{Aa}}{|\mathbf{r}_{Aa}|} = \frac{-2i + 4j + 2k}{4.899} = -0.408i + 0.816j + 0.408k$$
$$u_x = -0.408 \qquad u_y = 0.816 \qquad u_z = 0.408$$

### **Rotational dynamics**

Single Axis Example:

$$I_{Aa} = I_{xx}u_x^2 + I_{yy}u_y^2 + I_{zz}u_z^2 - 2I_{xy}u_xu_y - 2I_{yz}u_yu_z - 2I_{xz}u_xu_z$$

Moments of inertia

$$I_{xx} = 120 \text{ kgm}^2$$
  $I_{yy} = 113.35 \text{ kgm}^2$   $I_{zz} = 100 \text{ kgm}^2$   
Products of inertia

$$I_{xy} = -40 \text{ kgm}^2$$
  $I_{yz} = 40 \text{ kgm}^2$   $I_{xz} = -50 \text{ kgm}^2$ 

Direction cosines

$$u_x = -0.408 \quad u_y = 0.816 \quad u_z = 0.408$$
$$I_{Aa} = (120)(-0.408)^2 + (113.35)(0.816)^2 + (100)(0.408)^2$$
$$-2(-40)(-0.408)(0.816) - 2(40)(0.816)(0.408)$$
$$-2(-50)(-0.408)(0.408)$$

 $I_{Aa} = 42.2 \, \text{kgm}^2$ 

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### **Rotational dynamics**

#### The inertia matrix



[*I*] is an important quantity when sizing up the control system inputs for any vehicle.

### **Rotational dynamics**

#### Properties of rotational motion – Gyroscopic Precession



### **Rotational dynamics**

#### Properties of rotational motion – Gyroscopic Precession





The rotational displacement occurs 90 degrees later in the direction of rotation.

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### **Rotational dynamics**

Properties of rotational motion – Gyroscopic Precession



Mass	$\approx 2 \text{ kg}$
Angular rate $\omega$	$\approx$ 20 rads/s
Moment of inertia	$\approx 0.1 \text{ kg.m}^2$
Angular momentum,	
H (= I $\omega$ ) = 2 kg m <sup>2</sup> /s	

### **Rotational dynamics**

Properties of rotational motion

Momentum Bias/Gyroscopic rigidity

Momentum reduces sensitivity to torque

During  $\delta t$ , the momentum changes direction  $\delta \psi$  from  $\mathbf{H_0}$  to  $\mathbf{H_1}$ 



### Rotational dynamics

Use of Momentum Bias

Momentum bias is a method commonly used to provide inherent stability. However, there are consequences of doing so...

- to use momentum bias, it is desirable that one body axis of the spacecraft remains invariantly pointing (usually perpendicular to the orbit plane)
- bias introduces an oscillatory nutation mode
- a system with bias will have different torque responses

### **Rotational dynamics**

Use of Momentum Bias – Torque responses



### Rotational dynamics



## Rotational dynamics

Momentum Management

• The ACS must 'manage' the momentum H of the spacecraft using control torquers to do so.



• This can be achieved using the principles of: Conservation of momentum – the storage/transfer of momentum

 $(\Sigma \mathbf{T}_{ext} = \mathbf{0} \Rightarrow Momentum \mathbf{H} \text{ is constant})$ 

Newton's second law – by applying a torque to the satellite

 $(\Sigma \mathbf{T}_{ext} \neq \mathbf{0} \Rightarrow Momentum \mathbf{H} changes in magnitude/direction)$ 

## **Rotational dynamics**

Categories of Torques

External torques

- due to reactions with the environment
- i.e. a torque is applied which *changes* the total angular momentum of the satellite

Internal torques

- due to reactions between two parts of the spacecraft

- by definition no external torque is applied, therefore the total angular momentum is conserved

## Rotational dynamics

External torques/torquers

Naturally occurring (disturbance) torques:

- Aerodynamic <~ 500 km
- Magnetic ~ 500 35,000 km
- Solar radiation >~ 600 700 km
- Gravity gradient ~ 500 10,000 km (Thrust misalignment)

Controllable external torquers

- Gas jets all heights
- Magnetorquers up to synchronous
- Adjustable geometry

## Rotational dynamics

Internal torques/torquers

Internal disturbance torques:

- Mechanisms deploying solar arrays
- Fuel movement ('slosh')
- Astronaut movement

Controllable internal torquers (momentum stores)

- Reaction wheels
- Momentum wheels

As the ACS must 'manage' the momentum H of the spacecraft therefore one type of external torquer *must* be carried.

## ACS for Rendezvous

Prime purposes:

- To achieve the pointing requirements of the <u>payload</u> the capture and control the proposed target
- To achieve the pointing requirements for 'house-keeping'
  - in all phases of the mission
  - e.g. Power-raising Sun-pointing Communications - Earth-pointing Thermal - Deep space Orbit change thruster - as required
- To manage the (angular) momentum

- The inertia matrix
- Choice of external torquers
- The use of spinning systems

### Rendezvous

Multiple Rigid Bodies



For the system: during a collision/separation:

• their total absolute linear momentum remains constant

 $M\mathbf{v}_{C} = M_{1}\mathbf{v}_{1} + M_{2}\mathbf{v}_{2}$  remains constant

• their angular momenta referred to C remains constant, so

$$\mathbf{H}_{C} = \left(\frac{M_{1}M_{2}}{M}\right) (\mathbf{r}_{12} \times \mathbf{v}_{12}) + \mathbf{H}_{1} + \mathbf{H}_{2} \quad \text{remains constant}$$

where  $\mathbf{r}_{_{12}}$ ,  $\mathbf{v}_{_{12}}$  are the position and velocity vectors of  $\mathbf{C}_{_2}$  relative to  $\mathbf{C}_{_1}$ 

### Rendezvous

#### Conservation of Angular Momentum Example

The rod has a total mass of 0.6 kg. Determine its angular velocity just after the end A falls on to the hook. The hook provides a permanent connection for the rod (i.e. it has a spring lock mechanism).

Just before striking the hook the rod is falling downward with a speed  $V_1 = 1$  m/s. The rod also has the following moments of inertia about its CG position:



$$I_{x'x'} = 1.2 \times 10^{-3} \text{ kgm}^2$$
  
 $I_{y'y'} = 0.7 \times 10^{-3} \text{ kgm}^2$   
 $I_{z'z'} = 1.8 \times 10^{-3} \text{ kgm}^2$ 

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### Rendezvous

#### Conservation of Angular Momentum Example

An impulsive force acts from the hook to change the momentum of the rod. However the angular momentum of the rod is conserved about point A since the moment arm of the impulsive force is zero.

At first time step before impact:

$$\mathbf{r}_{AG} \times m(\mathbf{v}_1)$$

$$\mathbf{r}_{AG} = -0.0667\mathbf{i} + 0.5\mathbf{j}$$
$$\mathbf{v}_1 = -1\mathbf{k}$$

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At second time step after impact:

$$\mathbf{r}_{AG} \times m(\mathbf{v}_2) + \mathbf{H}_2$$

$$\mathbf{H}_{2} = \mathbf{I}\boldsymbol{\omega}$$
$$\mathbf{H}_{2} = I_{x'x'}\boldsymbol{\omega}_{x}\mathbf{i} + I_{y'y'}\boldsymbol{\omega}_{y}\mathbf{j} + I_{z'z'}\boldsymbol{\omega}_{z}\mathbf{k}$$



### Rendezvous

Conservation of Angular Momentum Example

$$\{-0.0667\mathbf{i} + 0.5\mathbf{j}\} \times \{-0.6\mathbf{k}\} = \{-0.0667\mathbf{i} + 0.5\mathbf{j}\} \times \{-0.6v_2\mathbf{k}\} \\ + \{(1.2 \times 10^{-3})\omega_x\mathbf{i} + (0.7 \times 10^{-3})\omega_y\mathbf{j} + (1.8 \times 10^{-3})\omega_z\mathbf{k}\} \\ -0.03\mathbf{i} - 0.04002\mathbf{j} = -0.03v_2\mathbf{i} - 0.04002v_2\mathbf{j} \\ + \{(1.2 \times 10^{-3})\omega_x\mathbf{i} + (0.7 \times 10^{-3})\omega_y\mathbf{j} + (1.8 \times 10^{-3})\omega_z\mathbf{k}\} \}$$

Equating i, j and k components:

$$-0.03 = -0.03v_{2} + (1.2 \times 10^{-3})\omega_{x}$$
  
$$-0.04002 = -0.04002v_{2} + (0.7 \times 10^{-3})\omega_{y}$$
  
$$0 = (1.8 \times 10^{-3})\omega_{z} \longrightarrow \omega_{z} = 0$$

However, we still have 2 equations and 3 unknowns...

### Rendezvous

Conservation of Angular Momentum Example

After impact the mass will fall in a circular arc around A so:

$$\mathbf{v}_2 = \boldsymbol{\omega} \times \mathbf{r}_{AG}$$

$$-v_{2}\mathbf{k} = \left\{ \omega_{x}\mathbf{i} + \omega_{y}\mathbf{j} \right\} \times \left\{ -0.0667\mathbf{i} + 0.05\mathbf{j} \right\}$$
$$= \left( 0.05\omega_{x} + 0.0667\omega_{y} \right)\mathbf{k}$$
$$-v_{2} = 0.05\omega_{x} + 0.0667\omega_{y}$$

### Rendezvous

Conservation of Angular Momentum Example

So the equations are:

$$-0.03 = -0.03v_2 + (1.2 \times 10^{-3})\omega_x$$
$$-0.04002 = -0.04002v_2 + (0.7 \times 10^{-3})\omega_y$$
$$0 = v_2 + 0.05\omega_x + 0.0667\omega_y$$

Which can be solved to give:

$$v_2 = 0.8351 \text{ m/s}$$
  
 $\omega = -4.12\mathbf{i} - 9.43\mathbf{j} \text{ rad/s}$ 

### Rendezvous

Conservation of Angular Momentum Example

 $v_2 = 0.8351 \,\mathrm{m/s}$ 

 $\boldsymbol{\omega} = -4.12\mathbf{i} - 9.43\mathbf{j} \, \text{rad/s}$ 



### Rendezvous

Critical parameters for ACS

- Target selection
  - size
  - orbit

Target properties

- total mass (range?)
- Centre of gravity position
- inertia matrix (mass distribution)
- tumbling?
  - angular velocities of tumbling
  - total angular momentum

### Rendezvous

The problem for the ACS system:



Would like to know the combined CG and the inertia matrix to ensure we have enough command authority to control the combined system

#### Rendezvous

The problem for the ACS system:



### Rendezvous

De-tumbling options

To de-tumble a target object the total angular momentum of the combined system has to be reduced

Non-contact

Exhaust products directed onto the tumbling object. Contact

Use external torquers to control the tumbling motion – thrusters, variable area geometry?

Retractable 'gate' concept



### Rendezvous

# Prime solutions (from Astrium's perspective)Robotic ArmNet solutions



Courtesy of DLR



ROGER net system





### Conclusion

Rotational Dynamics and Attitude Control

The effective design of the AOCS subsystem on the chaser spacecraft is critical to the success of any ADR mission.

The requirements for the AOCS design is significantly more challenging than any standard space mission.

The larger the target object, the greater the challenge.

It involves an understanding of the combined three dimensional inertial properties, angular momentum and rotational dynamics.